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THE WALKING DEAD™

DELUXE

image

22 SEPT

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ANTERIORMENTE:

Cuando mordieron a Allen, Rick tomó la drástica decisión de cortarle el pie para que viviera, pero no todo el mundo estuvo de acuerdo con esa elección. Mientras Tyreese intentaba despejarse a solas, éste y Michonne compartieron un momento íntimo, que Carol observó, desafortunadamente.

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NO TENGO NI *IDEA* DE QUÉ ESTÁS HABLANDO.

NO HABLABA CON *NADIE.*

TE HE **OÍDO** HABLAR. TE HE ***OÍDO*** QUE HABLABAS CON ALGUIEN.

NO HE ENTENDIDO LO QUE ESTABAS *DICIENDO*-- PERO ***SIN DUDA*** TE HE OÍDO HABLAR.

NO SÉ ***QUÉ*** HABRÁS OÍDO, PERO ***NO ERA*** YO Y ***NO VENÍA*** DE ESTA HABITACIÓN.

PUTA ZORRA.

¿QUÉ?

¿CAROL?

¿QUÉ HACES?

¿CREÍA QUE NO TE *GUSTABA* HACER ESTO? ¿POR QUÉ LO HACES?

DÉJALO-- *PARA.*

VEN AQUÍ.

...

MUCHO MEJOR.

CAROL--ESTÁS *LLORANDO.*

NO--PUEDO-- NO PUEDO HACER ESTO.

CARIÑO, NO QUIERO PARECER INSENSIBLE, PERO NO ESTÁS *HACIENDO* NADA... *¿QUIERES* HACERLO?

NO.

NO-- SOLO...

ABRÁZAME, TYREESE.

TAN SOLO ABRÁZAME FUERTE.

Y MAÑANA--

MAÑANA QUIERO--

MAÑANA QUIERO QUE TE LLEVES TODA TU *MIERDA* A OTRA CELDA.

CASI FUERA DE PELIGRO.

SHHH.

HEMOS ESTADO DESAPARECIDOS ***TODO EL DÍA***--¿DE VERDAD CREES QUE NADIE LO HA NOTADO? MI PADRE TENDRÁ QUE ACEPTAR LO NUESTRO Y LO QUE ***OBVIAMENTE*** ESTAMOS HACIENDO TARDE O TEMPRANO.

SÍ--PERO TENEMOS QUE HACERLO--

¿AHORA?

¿DÓNDE HABÉIS ESTADO TODO EL DÍA?

ESTÁBAMOS EXPLORANDO ESTE PABELLÓN. ES ENORME, ¿SABES? NO CREO QUE NI LA MITAD DE LA GENTE SEPA QUÉ HAY EN ESTAS HABITACIONES, YA QUE PASAN LA MAYOR PARTE DEL TIEMPO ***FUERA*** AL SOLECITO.

UNO SE ACOSTUMBRA MUY RÁPIDO A LA OSCURIDAD DE DENTRO SI NO MIRAS POR LAS VENTANAS.

SOLO ESTÁBAMOS RECONOCIENDO EL TERRENO.

PUES LA PRÓXIMA VEZ QUE LO HAGÁIS--DECID ALGO DE VEZ EN CUANDO PARA QUE SEPÁIS QUÉ ESTÁ PASANDO.

HAN ***MORDIDO*** A ALLEN.

¡OH, DIOS! ¡¿ESTÁ BIEN?!

ESTÁ *VIVO*. LE AMPUTAMOS EL *PIE* PARA VER SI ESO IMPEDÍA QUE EL MORDISCO LO MATARA.

PERO HA PERDIDO MUCHA SANGRE. NO SABEMOS SI SOBREVIVIRÁ.

ASÍ QUE DECID ALGO DE VEZ EN CUANDO, POR FAVOR. *POR MÍ.*

BUENAS NOCHES, GLENN. MAGGIE, *VEN AQUÍ.*

¿QUÉ OCURRE, PAPÁ?

SI TE HACE FELIZ--ME DA *IGUAL* LO QUE HAGAS CON ESE CHICO. ¿ENTENDIDO? NO SOY *ESTÚPIDO*. *SÉ* LO QUE REALMENTE ESTÁ PASANDO.

LO QUE ESTÁIS HACIENDO ES *PECADO*, NO CABE DUDA. PERO EL SEÑOR NOS HA PUESTO EN UN MUNDO EN EL QUE TENEMOS QUE PECAR PARA SOBREVIVIR. VEO QUE ESTÁIS JUNTOS. CREO QUE TE *CASARÍAS* CON EL CHICO SI *PUDIERAS*. POR *AHORA*--ES *SUFICIENTE*.

ASÍ QUE HAZ LO QUE TE HAGA *FELIZ*. NO TE PREOCUPES POR *MÍ*. APRENDERÉ A *SOPORTARLO*.

PERO *POR FAVOR*, NO TENGAS *PREOCUPADO* A TU POBRE PADRE. YA TENGO BASTANTES COSAS EN LA CABEZA COMO PARA TENER QUE PREOCUPARME DE SI TE VAN A *MATAR*.

VALE, PAPÁ. TE QUIERO.

BUENAS NOCHES, MAGGIE.

OH, EH, ¡¿QUÉ?!

BUENOS DÍAS, DESPIERTA DORMILONA.

BUENOS DÍAS, ANDREA.

RICK NECESITABA AYUDA PARA QUITARSE LAS VENDAS. PERDONA SI TE HEMOS DESPERTADO.

NO, TENÍA QUE LEVANTARME DE TODAS FORMAS-- ES *DE DÍA.*

¿CÓMO ESTÁ? ¿BIEN?

AÚN NO LO SÉ-- SE LAS ESTABA QUITANDO. TE HEMOS DESPERTADO JUSTO A TIEMPO.

BIEN.

AHORA INTENTA CERRAR EL PUÑO.

VAYA, QUÉ ALIVIO.

NO SE HA CONVERTIDO EN UNA CALABAZA.

BUENO, ES *TODO* LO QUE PUEDO CERRARLO.
AL MENOS *DE MOMENTO*-- AÚN PODRÍA ESTAR CURÁNDOSE, Y CUANTO MÁS *USES* LA MANO, MEJOR SE PONDRÁ.
NO ES EL FIN DEL MUNDO.

OH, *¿EN SERIO?*
DILE *ESO* A LOS MUERTOS VIVIENTES DE AHÍ *FUERA.*

ELEGÍ MAL LAS PALABRAS.
NO TE PREOCUPES DEMASIADO POR LA MANO--COMO DECÍA, DEBERÍA MEJORAR CON EL TIEMPO. BUENO, SOLO ES UNA SUPOSICIÓN--NO SOY *MÉDICO.*

ENTENDIDO. BUENO, CON PRÁCTICA AÚN DEBERÍA SER CAPAZ DE DISPARAR UN ARMA.
¿QUÉ MÁS *NECESITO* EN LOS TIEMPOS QUE CORREN?

HEY--BUENOS DÍAS, TYREESE.
¿ADÓNDE VAS--?
¿QUÉ PASA?

ESTOY BUSCANDO UNA CELDA VACÍA.

¿CAROL, VA ALGO--?
POR FAVOR, RICK--NO QUIERO DESPERTAR A SOPHIA.

PERDONA-- HABLARÉ BAJO. SOLO QUERÍA ASEGURARME-- ¿PASA ALGO ENTRE VOSOTROS DOS?

YA NO.

HEMOS ROTO. YA NO VAMOS A ESTAR JUNTOS MÁS.

SE ACABÓ.

OH, DIOS. LO SIENTO MUCHO.

¿ESTÁS BIEN?

¡NO-- NO--LO ESTOY!

DEJA DE EMPUJAR TANTO *HACIA ABAJO.* NO TIENES QUE EMPUJAR HACIA ABAJO--SOLO *HACIA DELANTE.* DEJA QUE LA TIERRA HUNDA EL ARADO *POR* TI.

ESTÁS TRABAJANDO EN BALDE.

SÍ, PERO ESTOY MEJORANDO, ¿VERDAD? ESTOY *APRENDIENDO.* ¿ME SIGUES?

ESTÁS MEJORANDO--Y SI NO LO HE DICHO ANTES, TE AGRADEZCO MUCHO QUE TE HAYAS OFRECIDO A AYUDARNOS AQUÍ.

BILLY Y YO NO PODEMOS HACER TODO ESTO *SOLOS.*

¿ALGUNA VEZ PIENSAS EN *ELLOS?* OBSERVÁNDONOS COMO LO HACEN-- *TODO EL DÍA.*

INTENTO NO PENSAR EN *ELLOS* NI UN SEGUNDO.

YO NO--YO PIENSO EN ELLOS TODO EL TIEMPO. QUIÉNES ***ERAN***--QUÉ HACÍAN ANTES DE ***MORIR***--TODA ESA CLASE DE COSAS.

PIENSO EN QUÉ ***TRABAJABAN.*** O SI TENÍAN ***FAMILIA,*** Y DE SER ASÍ, ADÓNDE FUERON O QUÉ ***LES*** PASÓ. ¿ALGUNO DE LOS MIEMBROS DE LA FAMILIA HAN PERMANECIDO JUNTOS? ¿ALGUNOS DE ELLOS SE ***CONOCÍAN*** ANTES DE ***MORIR?***

VERÁS, ESAS COSAS ANTES ERAN ***PERSONAS.*** TODOS Y CADA UNO DE ELLOS TENÍAN ***VIDAS.*** ¿ME SIGUES?

COMO HE DICHO. NO ME GUSTA PENSAR EN ELLO.

¿NO LE DAS VUELTAS A ESO? QUÉ CLASE DE PERSONAS ERAN ANTES DE QUE MURIERAN Y DECIDIERAN TRATAR DE ***COMERNOS.***

APUESTO QUE LA MAYORÍA ERAN ***BUENA*** GENTE, COMO TÚ O YO--O BUENO, COMO ***TÚ.*** YO NO ERA MUY EJEMPLAR.

¿CREES QUE ALGUNO DE ELLOS ERA ASTRONAUTA O AGENTE SECRETO O MIERDAS POR EL ESTILO? ESO ME ***MOLARÍA.***

ESA BOCA.

SÍ--COMO ***ESO.*** ES LO QUE QUIERO DECIR. SOLO SIENTO ***CURIOSIDAD.*** ¿ME SIGUES?

ME PREGUNTO QUÉ SINTIERON AL MORIR. ME PREGUNTO QUÉ SINTIERON AL EMPEZAR A CONVERTIRSE EN UNO DE ELLOS--PARA ***VOLVER.***

ME PREGUNTO SI ***DUELE.*** ***APUESTO*** QUE DUELE UN HUEVO. POR ESO GIMEN TANTO.

TIENES QUE HACERTE ESTAS PREGUNTAS. A VER, LO MÁS PROBABLE ES QUE ***TODOS*** SEAMOS ASÍ DENTRO DE POCO. LO MÁS SEGURO.

VALE--YA ***BASTA.*** VAMOS A TRABAJAR UN POCO. SERÁ LA HORA DE COMER ANTES DE DARNOS CUENTA.

VALE. MUY BIEN.

PERO PODRÍAS SER UN POCO ***MÁS AMABLE.***

¡ESO NO ES JUSTO! HACES TRAMPAS.

¿BEN?

¿BILLY?

¿QUIÉN DEBERÍA ESTAR VIGILANDO? ¿ESTÁIS *SOLITOS*, NIÑOS? ¿NO SE SUPONÍA QUE *OTIS* TENÍA QUE ESTAR CON VOSOTROS ESTA MAÑANA?

NO SÉ.

NIÑOS, POR FAVOR--NO ES *SEGURO* QUE ESTÉIS AQUÍ SIN SUPERVISIÓN. ¿OS HA *DEJADO* OTIS AQUÍ?

EL HOMBRE PELIRROJO SE HA IDO.

¿SE HA *IDO*? ¿QUÉ QUIERES DECIR CON QUE "SE HA *IDO*"? ¡¿OS *DEJÓ* SIN MÁS?!

CÁLMATE, ANDREA--SEGURAMENTE TENÍA QUE IR *AL BAÑO* O ALGO. ¿CÓMO ESTÁ VUESTRO PADRE?

QUIERE ESTAR CON MAMI. DIJO QUE LO *ESTARÁ* PRONTO.

¿LOS NIÑOS ESTÁN BIEN? HE TENIDO QUE ECHAR UNA MEADA RAPI-DITO.

¿QUÉ HAY PARA DESAYUNAR?

LO MISMO DE SIEMPRE. CEREALES RANCIOS CON LECHE EN POLVO.

¡EL DESAYUNO DE LOS CAMPEONES!

IGNÓRALO-- ESCUCHÓ A ALGUIEN *REÍRSE* CUANDO *GLENN* LO DIJO HACE UN PAR DE DÍAS. NO... NO VA A PARAR.

¿QUIERES PILLAR ALGO Y *ACOMPAÑARNOS?* CREO QUE NO HEMOS TENIDO OPORTUNIDAD DE *HABLAR* TODAVÍA.

CLARO.

AHORA VUELVO.

PENSABA QUE ELLA NO TE *CAÍA BIEN,* MAMÁ.

¡CARL! ¿CÓMO DICES ESO?

PERO *DIJISTE--*

CÁLLATE. *POR FAVOR.*

BUENO. *VALE.*

¿LAS NÁUSEAS MATUTINAS NO TE AFECTAN MUCHO? COMO ESTÁS COMIENDO TAN TEMPRANO...

OJALÁ. NO ESTOY DURMIENDO MUY BIEN, ASÍ QUE MIS MAÑANAS SON CADA VEZ *MÁS Y MÁS TEMPRANO.*

QUÉ MONA.

¿TIENES HIJOS?

ES DECIR, ¿TENÍAS?

YO--

NORMAL-MENTE ME HE LAVADO LA BOCA Y ESTOY LISTA PARA COMER *MUCHO* ANTES.

PERDONA.

NO TE PREOCUPES-- *EN SERIO.*

TENÍA DOS HIJOS. DOS *NIÑAS.* TAMBIÉN TENÍA NOVIO, PADRE, MADRE, UN HERMANO, DOS HERMANAS, UN EX-MARIDO, UN TRABAJO, UNA HIPOTECA... Y UN *BUEN PUÑADO* DE COSAS.

YA NO TENGO NADA DE TODO ESO.

LAS COSAS HAN *CAMBIADO.*

PERO NO HACE FALTA QUE *TE* LO DIGA-- ¿VERDAD?

NO, *NO HACE FALTA*--YO--¿SABES? TENEMOS TODAS ESTAS PREGUNTAS *SIN TRASCENDENCIA.* PREGUNTAS QUE YA NO *VALEN.*

¿TIENES HIJOS? ¿DÓNDE VIVEN TUS PADRES? ¿A QUÉ SE DEDICA TU MARIDO? ¿CUÁNTOS HERMANOS Y HERMANAS TIENES? LOS DEPORTES, EL TIEMPO, EL TRABAJO-- DE TODO...

SIMPLEMENTE YA NO VALEN.

PERO LOS VIEJOS HÁBITOS *NO CAMBIAN* ¿VERDAD?

BUENOS DÍAS, MICHONNE. LORI, ¿CREES QUE PODRÍAS HACERME UN FAVOR?

POR SUPUESTO, CARIÑO-- ¿QUÉ PASA?

PARECE QUE ***TYREESE*** Y ***CAROL*** HAN ROTO. IBA A VOLVER ALLÍ Y LLEVARME A ***SOPHIA*** PARA QUE TÚ Y CAROL PODÁIS HABLAR EN ***PRIVADO.***

PARECE QUE NO LO ESTÁ LLEVANDO DEMASIADO BIEN. PERO EN ESTOS TIEMPOS, ¿QUIÉN PUEDE DIFERENCIAR REALMENTE UN PROBLEMA EMOCIONAL ***NORMAL*** DE ALGO MÁS GRAVE?

A DONDE QUIERO LLEGAR ES QUE LAS DOS ESTÁIS ***MUY UNIDAS.*** QUIZÁS ***TÚ*** PUEDAS HABLAR CON ELLA SOBRE ESTO MÁS QUE ***NADIE.***

OH, ***DIOS***-- NO TENÍA NI IDEA. CLARO, VAMOS PARA ALLÁ AHORA MISMO.

NO HE TERMINADO DE COMER.

MICHONNE, ¿PODRÍA PEDIRTE QUE VIGILES A CARL MIENTRAS NOSOTROS--?

EN REALIDAD YA ME IBA. ***LO SIENTO.***

EH, CHICOS, ¿PODRÍAIS VIGILAR A CARL UN MOMENTO?

POR SUPUESTO.

MUCHAS GRACIAS, GLENN.

¿ESTÁS MUY PREOCUPADO POR ELLA?

ME CONTASTE CÓMO SE PUSO CAROL CUANDO CREYÓ QUE TYREESE HABÍA ***MUERTO***--PUES PARECE ESTAR ***PEOR*** DE LO QUE DESCRIBISTE. COSA QUE NO TIENE MUCHO ***SENTIDO.***

CUANDO ENTREMOS, LE PEDIRÉ A SOPHIA QUE VENGA CONMIGO A VER A CARL--TÚ EMPIEZA A ***HABLAR.***

CLARO. NO ES LA PRIMERA VEZ QUE ***HABLO*** CON GENTE, ¿SABES?

CIERTO. ***PERDONA.***

¡DIOS MÍO--!

¡¡CAROL!!

¿CASA NUEVA?

SÍ. PARECE QUE ESTARÉ *YO* SOLO AQUÍ.

SI ALGUNA VEZ NECESITAS *COMPAÑÍA*-- YA *SABES* DÓNDE ENCONTRARME.

TODO LO QUE TIENES QUE HACER ES *PEDIRLO*, A VECES, NI TENDRÁS QUE HACER *ESO.*

ESO ES LO QUE ME HA *TRAÍDO* AQUÍ, MICHONNE. OJALÁ NO ME HUBIERAS SEDUCIDO DE ESA FORMA.

CAROL Y YO TENÍAMOS ALGO... *ESPECIAL.* OJALÁ NO ME HUBIERAS HECHO JODERLO.

OH, ¿QUÉ QUERÍAS CON ESA ZORRA BLANQUITA FLACUCHA?

ADEMÁS, NO *RECUERDO* QUE TE RESISTIERAS DE NINGUNA FORMA.

¿VER-DAD?

MICHONNE.

TYREESE, YO--

¡¿PERO QUÉ COJONES?!

¡¿RICK?! ¿QUÉ? ¿QUÉ PASA?

LO MÍO CON CAROL-- SE ACABÓ.

DIOS, TÍO. HE VENIDO--HE VENIDO AQUÍ A DECIRTE QUE ELLA SE HA *CORTADO LAS VENAS.*

HA HECHO ALGO *HORRIBLE*--¿Y TE ENCUENTRO *ASÍ?*

¡OH, *DIOS MÍO!* ¡¿ESTÁ *BIEN?!*

OH, DIOS-- ¿QUÉ HE *HECHO?*

¡TE PARECE BIEN LO QUE HAS *HECHO!*

ELLA ME DIJO QUE OS HABÍAIS SEPARADO--ME DIJO QUE SE HABÍA ACABADO. NO PODÍA *IMAGINAR* LO QUE HABÍA PASADO.

AHORA LO *SÉ*.

RICK, *POR FAVOR*-- AHORA *NO*.

NO PODÍAS SER FELIZ CON *ELLA*, ¡¿VERDAD?! ¡TENÍAS QUE *PASAR PÁGINA!*

¿ES QUE TE *CANSASTE* DE ELLA? ¿ES *ESO*?

¡¡HE DICHO QUE AHORA NO, MALDITA SEA!!

¡¡QUE TE JODAN!!

¡¡QUE TE JODAN!!

¡ESA MUJER SE ESTÁ *MURIENDO* POR TU CULPA!

¡CÁLLATE!

WHO!

¡¿TE CREES QUE HE HECHO ESTO A PROPÓSITO?!

¡¿CREES QUE QUERÍA HACERLE DAÑO?!

¡NO IMPORTA UNA MIERDA!

¡ESTA GENTE SE ESTÁ *DESMORONANDO!* ¡¡INTENTO HACER *TODO* LO QUE *PUEDO* PARA MANTENER A ESTE GRUPO UNIDO!!

LAS COSAS QUE HEMOS *VISTO*, LAS COSAS *POR LAS QUE HEMOS PASADO*--¡¡ESTÁN TODOS AL *LÍMITE*!!

¡Y LO SABES! ¡SABES CÓMO ESTÁN LAS COSAS!

¡LO ÚLTIMO QUE *NECESITO* ES UN GILIPOLLAS QUE ANDE POR AHÍ ROMPIENDO EL CORAZÓN A LA GENTE!

¡¿CREES QUE NO ME ESTÁ MATANDO?!

¡NO SABÍA QUE ESTO PASARÍA!

¡Y UNA MIERDA QUE NO LO SABÍAS! VES A ESTA GENTE. ¡TODOS ESTÁN PREPARADOS PARA MORIR!

¡SOLO NECESITAN UNA EXCUSA!

¡¿NO LO SABÍAS?! ¡¿NO TE DISTE CUENTA?!

POR DIOS, TÍO--¡¿QUÉ PERDIERAS A TU HIJA NO FUE SUFICIENTE PARA QUE LO VIERAS?!

SI CAROL MUERE, SERÁ POR TU CULPA-- ¡TÚ LA HAS MATADO!

KRAK

WRITE TO US AT: **WALKINGDEAD@SKYBOUND.COM**

Welcome back, readers, and what a simmering pot this issue is! Amanda here, trying not to wince at the blow between Rick and Tyreese on that final page. It was only a matter of time before something boiled over, as Rick put it, "everyone is teetering on the edge!" And as we teeter on the edge until next issue, here's some classic letters to hold you over.

Issue 22, here she is, isn't she grand?

If any of you folks live in Tacoma, Washington and you know where Comic Book Ink is (or have a phone book and know how to get to mapquest.com) come on out to my signing on October 22nd. You can find out more information by visiting www.comicbookink.com I'm sure there's a phone number on there somewhere if you've got some questions. Come on out!

Other than that, not really much to report this month. So I guess I'll just dive right into the letters. Sound good? Good.

Dear Kirkman,

I wrote you a letter in another book about writers not relying too much on pictures to tell the story. Issue 20 had four pages with no words other than "HUMNGH," "GUH," "RUH," and "Wow." Yet, those pages were my favorite in the book. Oh, except Allen gitting bit (finally!). Page №2 also established that even "dead" zombies can still be dangerous!

Did you guys realize that was Thomas' remains? I thought not.

Some questions and stuff:

1. Ok, so in the Extended Cut of Dawn of the Dead we discover that Peter had a brother that was a pro football player. So...?

Really? Hmmmmm.

2. In Zombie King №0, we learn that zombies have other urges. Will we see any cows in TWD?

No. Not any time soon.

3. How much did Land of the Dead kick ass?

A fair bit.

4. Did you forget to look for Simon Pegg too?

No, I knew where he was and I knew where to look. So I didn't miss it. Pretty cool stuff actually.

5. Really, no smart zombies?

Nah. Sorry.

Man, zombie books everywhere. Zombie King, Dead World, Shaun of the Dead, Zombie Tales, Dead Eyes Open, Living with Zombies, and others. Keep up the good work. I wish I had more to say about each issue, but they're just so solid. Oh, thanks for biting Allen. I've been wanting him gone since before Donna. After that, I was hoping Zombie Donna would get 'em. So thanks. Here's to someone eating Otis!

Later,
Chris Pitts

Man, you really didn't like Allen? Well, I'm sorry to say that I wouldn't count him out just yet.

Listen Kirkman,

Enough with the prison already lets get these people moving. Don't get me wrong I love The Walking Dead but lets see some more zombie action! By the way, are you gonna put a №0 issue just like you did with Invincible?

Danny Ardeljan

No plans for a #0 issue just yet but you never know. Now, as far as the prison goes... just keep reading. There's plenty more zombie action coming up.

Here it is Wednesday (okay it's Friday), and I have read all of today's comics. Now when I finished the issue №20's contents, I was not surprised to find a recurring theme in the letters column. All these readers are saving their favorite titles to read last in their weekly stacks of comics, like it's some way to delay the satisfaction of a good lay with an array of titles to serve as a bit of foreplay before the Walking Dead. I thought, "how pathetic," then I realized that I had saved my copy of the Walking Dead until last... (that's almost as pathetic as all those people whining about Hawkeye in Bendis's letter column.)

No, it's not even close. Although, I gotta admit, I read my favorite comics FIRST and then I usually

end up with a bunch of books I eventually end up forgetting to read.

Anyway, I just wanted to let you know that upon reading the first three trades of the Walking Dead, borrowing them from a friend, I have resolved myself to catch up with this zombie epic, even though I don't consider myself a zombie fanatic. Actually, I am not surprised but am thrilled to hear of the impending Walking Dead hardback...(hope there is a Charlie sketch included in each, maybe some of your scripts) But since I am not a zombie enthusiast, I wondered why I like this series so much. I collect 20 titles or so a month and one thing is recurrent...it is just the same as taking a step back and looking at the variety of titles that I collect. Powers, Daredevil, Runaways, Walking Dead, Young Avengers, Astonishing X-Men... a variety of things going on in each title. I just think that the world of superheroes needed a black, white, and gray Zombie-Human-Survivilist-Horror-Epic to stir things up a bit. Just like Image did way back when they started and continue to do today. The variety and events that have impacts on future events is what keeps things going...I mean when one letter column starts referencing another in the comic book industry, we've hit something. Call it a high, call it a low...who knows? But the variety is what keeps my creative vision going and my ambition as a comic fan alive. If you killed Rick (which I don't see happening) things would go on. Tyreese is just as worthy to be the center of the book, as is any number of the other characters. That is the beauty of this book. Take them where you will...we will follow like the mindless hoard you command in the book.

Daniel Guy

P.S. Any chance that Bendis can convince you to take over Daredevil when he leaves? Maybe that suggestion I gave him that he should blackmail you into doing it will work. Think about it.

Bendis was going to hand me the baton, but I was off in the bathroom. It went to Brubaker by default... because he was on the panel with Brian. Sucks to be me.

Hey guys,

First off, want to do the usual congrats for making a great fuckin' book. I must admit I was very sad to see Tony go as the main artist, as his artwork was one of the main reasons I got into this, but Charlie and Cliff are still keeping me happy. Just finished issue 20 and it's still going strong. But on to business, a friend and I found a small continuity error in issue 19. (I guess slight spoilers ahead if you haven't read 19) In it we are introduced to Michonne, the samurai sword carrying badass, and her two lovely dates (both zombies). As a condition to being let into the prison, she has to kill both of her zombie friends, which she does in a single chop. Now on the cover and frames previous they are shown without lower jaws and arms. After they are decapitated and on the ground, THEY HAVE ARMS AGAIN! This is shown in two frames. Not a very big deal, but it makes me feel smart to point out the only mistake in like 20 issues, so back off. But anyways, love the comic, keep up the good work, and welcome to the fun Rus.

Nick Driever

Zombies grow arms when you cut their heads off. How do you think we get four-armed zombies? Stupid.

Hey Walking Dead crew,

Man do I love this comic. After every new issue, I'm yearning for the next. There are so many directions and possibilities you can use. Its only on issue 21 and it feels like its just at the beginning. Please at least take it to 300 issues. On to some questions:

Any chance of an issue 0 like you did with Invincible. I'd really like to see the beginning of the infestation, maybe something about Atlanta. You should really get Tony Moore to come back for it. What's he been up to? That Fear Agent looks kind of cool.

Well, you kinda already answered your question, part of it at least. Tony's been off working on Fear Agent. There are no plans at this point to do a zero issue but you never know when plans can change.

I know people keep asking about a live action Walking Dead movie or tv show. It definitely should bee an HBO original series. I'm going to try to write to someone at HBO and get some other fans to do the same. (So get to it people) I would live to see it in black and white. Nothing is scarier than black blood pouring out of the body. If the chance comes up to do so, do not let them change a thing. I'd rather not see it if you don't have creative control. Its perfect the way it is. No new characters, no getting rid of characters, no plot changes. TWD has more drama and emotion than anything on TV.

If The Walking Dead gets transferred to any other medium, TV or film... there are going to be changes. There would have to be. Don't forget, the possibility is there for changes to make it BETTER.

Any chance you and the Funkotron crew will come to Wizard World Boston?

Thanks for a great comic
Billy McEnery

No plans to be at Boston. Sorry.

Dear Mr. Kirkman

I'm about to write something you have probably

never read before, especially concerning "The Walking Dead." (Yes, I've wrote to comics before, I wrote to Marvel's "Transformers" twice and "X-Men" twice, all four letters never got published, though)

I HATE horror movies. Hate them. I have a very weak stomach, so all that blood and gore just sickens me. I try to tell myself that is not real but it doesn't make any difference. I still get nauseated when I watch them. If I am interested in a movie, I have to wait for it to come to Sci-Fi Network so that I can watch the edited movie, and even then there are still some scenes that sicken me. My problem with zombie movies has been what you summed up in your prologue, that I'm always asking "What happened to..." after the movie. To me, it wasn't worth all the gore to just be left wondering why at the end of the movie.

Sissy.

Then I heard about your comic. The first ever mention of it was in the first letter page of "Marvel Team-Up" when everyone was saying how wonderful issue one was (which it was, by the way) and how "The Walking Dead" was their favorite comic. That was high praise coming from such accomplished writers. Then I saw some places online that kept talking about how this was a great book and should be everyone's "Must Read" list. Even with all this praise, I was still skeptical. I mean, I HATE horror movies, how could I enjoy a "Horror Comic?" So I finally decided what the hell and picked up the first trade.

I couldn't put it down. I reread it three times. I was just fascinated by how the book focused on character development, not zombie mayhem. I immediately went out and picked up the second trade and pre-ordered the third. Luckily, one of my local comic shops happened to have issues 13-16 (the current issue at the time), so I picked them up and have since added "The Walking Dead" to my pull list. This comic is the best comic on the market right now, and I'm glad I'm finally on board to read it each and every month.

Okay, I take back the "sissy" remark.

I just finished issue 20 and I'm amazed how the story just keeps me guessing every month. Just when I think that I know what is coming, you throw me a curve instead of that fastball and just leave me dumbfounded at the plate. Enough with the cliffhangers, okay? Don't you think you have tortured us poor readers (not to mention your poor characters) enough? As 20 draws to a close we have Allen being bitten and Tyreese and Dale finding a generator. Will Allen survive? Will the generator work? Tune in next month, same Bat Time, same Bat Channel.

I have a few questions/suggestions:

1. I've been thinking about Chris Pitts statement that Tyreese was bitten and have come to the conclusion that he wasn't. I would think that since he's been back, Carol and he have had sex. As panicky as she seems, I would think that if anything about him was different she would have drawn attention to it. Besides, when he returned in issue 17 he had his shirt off and there were no bite marks.

2. I think Allen will survive. His bite seems bad, but not life threatening. Amy had her neck bitten, Donna had her face bitten off, and Hershel's kids all had their necks bitten. Jim's bite was not life threatening, however, it was a huge chunk of skin taken off. I think that Jim's wound could have been treated and he died (if he died) of bacterial infection due to exposure. I think that Allen will want to die, but he won't. The group will find some antibiotics at the prision, treat his wound with them, and he will survive, which will make him more depressed (He has had a death wish since Donna's death).

3. I have come to the conclusion that you are a Minnesota Vikings fan. You see, in the early 90's they made a trade with the Dallas Cowboys where they got Hershel Walker and the Cowboys got the draft pick that they used to draft Emmit Smith. Either that, or a guy named Hershel used to beat the shit out of you at school. Why esle would you create a character named Hershel just to torture him so? I mean, the man's family (except for two kids) have been wiped out in the most horrific ways. I'm pretty sure his last son will be killed soon and Maggie is going to get pregnant by Glenn, just to torture him more and make you feel better.

I only know one guy named Hershel, and he's a nice guy. Hershel in the book is just an unlucky dude... to say the LEAST.

4. You have hinted that contact with either the military or government is coming soon. I'm hoping when this happens, they will have an explanation for what caused this plague. I know that you have stated that you think by revealing what caused people to turn into zombies, it will somehow cheapen the book. I disagree. I think it would satisfy a lot of fans curiosity. I propose that you put it to a vote. Ask your readers to vote on whether or not they want the cause revealed. I assume that there are many who feel the way I do and would vote for it. Just consider it. It's not like if you don't reveal the cause I'm going to stop reading the book. I'll only stop reading when Lori's baby turns out to be some Shane/Zombie/Alien mixture.

I'm not going to be putting it to a vote any time soon. I have no plans to ever reveal the origin of the zombies.

Again, I can't say enough how much I love this book. I look forward to the twists and turns every month. Keep up the good writing and you will have a faithful reader until the end of this book (which I hope isn't anytime soon).

Sincerely,
James E. Ragan

No plans to end the book for a good long time. I promise.

Dear Funk Gang,

Your comic sucks and I hate you. (Just kidding)

I wanted to share some quick praises, observations, and zombie thoughts.

Issue №19 had a really great and creative cover. I was glad to see a sword and the nice "zombie control" devices that were utilized. I often thought to myself long ago "If I were ever in a zombie ruled world, I would definitely have a sword on me. In case I run out of ammo, this would do the trick". I would probably carry a European Falchion sword instead of a Samurai sword though... Issue№20 was really nice, especially the opening scenes showing the going's on of zombies. There was some nice comic, if not provocative observations by studying their movements and reactions. Plus it was great to get away from the human characters for a moment.

Speaking of zombie observations, I wanted respond to your comments regarding my last letter. I was the one who brought rigormortis and how it would constrict the muscles, causing problems for zombie movement. You responded by saying, and I quote "...you can't pick or choose what's realistic and what's not... and "...it's all throw out the window..". Oh really? Hmm... let's see what you have chosen for what zombies can and cannot do...

1. Anyone who dies turns into a zombie.

2. Anyone who is bitten by a zombie dies, then turns into a zombie (a la Romero)

3. Zombies attack the living and want to bite and/or devour them (a la everybody)

4. Zombies apparently attack animals, like deer and horses (a la twisted Kirkman)

5. Zombies are slow moving and slow witted (Romero and Kirkman)

6. Zombies can recognize humans by smell

7. Zombies can recognize humans talking or making noises (according to issue 19).

8. Zombies can see and hear and smell

I may have missed a few, but here is my point. We all pick and choose in fantasy. What we want a zombie to do in a movie, comic book, or whatever is up to us. However, if zombies could really become reality and the dead could come back to life, nature will pick and choose. Maybe the dead can come alive, but would be unable to walk, or make noises. Maybe they would decay and crumble apart while attempting to walk. So once again I say, "zombies can't happen", but I guess in the fantasy world we could even make them sprout wings and fly.

One last point here. It is interesting that if a person is brain dead, their body can go on living for at least a short period of time. If their heart stops, then the body dies almost immediately (then rigormortis sets in and then decay).

Okay its question time:

In one of the early issues, Rick and Glenn proved to us in Atlanta that you can trick a zombie's sense of smell and make them think you are a zombie. Rick and Glenn were talking up a storm though, and the zombies apparently did not notice. In issue №19, we see the new girl reacting with a vocal grunt to a situation and a zombie nearby reacts to it. So can your zombies recognize human voices or not?

Rick and Glenn were covered in goo. Whether it was sense of smell or not that masked their presence really well in Atlanta. It could have been the fact that they were covered in goo that could have looked like wounds therefore making the zombies THINK they were zombies. Michonne moved around freely with her two zombie companions. Again, this may be because they masked her smell and may not be. But when the zombie reacted to her, it's not clear if it was going to attack or not, Michonne killed it before it had the chance. Clearly there's a wide range of things that would get the attention of a zombie. I should also note that it doesn't have to be the same with all zombies. Not all people react the same way to things and not all zombies would either.

Okay, Robert. Now for some really pointless questions:

1. Are you a night owl or an early bird?

Early bird I suppose. I get up at a decent our far more often than I stay up late... but I do stay up late and work on occasion.

2. Have you seen the 1980's Italian zombie flick called "Gates of Hell"? If not, you should check it out. Very strange premise: Vampire-like creatures can turn you into zombies if you look at them. The way humans turn into zombies in this picture is absolutely horrific. I wont ruin it here if you want to see for yourself what happens to them. I actually saw this in the theater.

Never seen it--but I will NOW.

Okay this is my last thoughts, but mainly to the artists. I want to see variety with the zombies. No more bald, jean wearing zombies for awhile. Here are some suggestions:

1. Costumed zombies (give us a Romero clown or something)

2. Cowboy zombies (we're in Georgia correct? Surely some ranchers with cowboy hats are roaming around)

3. Zombie kids

4. Women zombies

5. Fat zombies

'Til the next (rigormortis- free) zombie attack,
Tracy Kent

While I will admit, there have been a fair share of bald shirtless zombies, there have been others. Plenty of others. Look at the opening scene of issue 20. You'll see women and children zombies. That said, we'll see if Charlie can't do some more unique zombies. Although, football player and clown zombies in the Romero flicks always bugged me.

Dear Letter Hacks:

Sorry, long time, no write. No excuse, either.

Even if it isn't explained HOW zombies came to be in Walking Dead, there seem to still exist rules. I've given it a lot of thought and tried to see where it may differ from other zombie stuff, including the Romero zombie rules it APPEARS to be predicated upon. Let me know if I'm just flat-out wrong about any of it:

1) If you die, you become a zombie.

2) If you are bitten, you die faster. It makes you sick.

3) If you act fast enough, you might be able to prevent getting sick from a zombie bite. You need to keep it from spreading through your blood stream so the only answer is amputation and fast.

This one is yet to be confirmed.

4) The only way to stop a zombie is by destroying its brain.

5) Zombies decay at different rates due to outside factors such as weather, state of the body at time of death and possibly, whether or not they eat.

The eating thing is speculation. It has yet to be revealed if they get any benefit from eating.

6) Zombies can smell death and decay and ignore it.

Suspected, but not yet proven.

7) Zombies are attracted to motion.

8) Zombies bite and eat a bit but in general have no interest in digesting or eating all of their meal.

I think it's been shown that they usually eat until something is gone or they've been interrupted.

9) Different zombies have different patterns. Some stay still and wait for something to come by. Some roam out on their own. Most congregate together.

10) They move slowly.

The rest of these seem fine.

We can also guess at some things that the zombies in Walking Dead may do:

1) They will eat animals as well as people, but the animals do not seem to become zombies.

2) They may vaguely recall what they did during life and emulate it. Congregating in cities, maybe more.

3) Their blood, at least in small quantities, does not seem to be a contagion, as our heroes have fought them hand-to-hand many times and would likely have gotten zombie blood in their eyes or in their mouth or in their cuts.

You can take a shower without water getting in your eyes and mouth. I don't think any of the characters have ingested zombie blood yet. I would imagine that would make them pretty sick.

Questions about the Walking Dead zombies.

1) Do they need to eat to keep going?

2) Can they communicate at all?

3) Do they want just flesh or brains?

While I far prefer the attention paid to our regular characters, I'd love to see the zombies' nature examined in further depth down the road. One thing almost all zombie films approach at some point is the characters trying to learn if there is a cure. There might not be, but with all the time they have to kill, you have to figure they'd think about it A LOT.

Keep up the great work. This is a great title.
Chris Piers

I still maintain that realistically finding a "cure" would be at the bottom of these character's "to do" lists. Staying safe and staying alive is more important that trying to figure out a way to stop the spread of zombie whatever. Also, they don't have equipment or know how to do this. They may eventually run into someone who does, though....

Kirkman you Bastard!

After picking up volume 1 of the trade back in October of 2004, then followed by volumes 2 and 3, I am now on board with the monthly issues with Issue №19. Congrats, I'm addicted. And now I

need my monthly fix. I can't hold out until volume 4 of the trade gets published. Bastard.

I don't really pick up many comics. At present I purchase Amazing Spider-man, Fantastic Four, Daredevil, and the Walking Dead. By far, your book is my favorite, and the best of the four. Followed by Daredevil. The Walking Dead is so well done, that it's a pure joy to sit down and read it. Since my first monthly issue was №19, I hand no clue about those crazy letter pages. How come some publishers can't even included a letter page in their titles, and this title runs so many pages. Between the story, and the letter pages, this title is well worth the monthly price.

I just finished issue №20. Power Generator! What good is that? They'll need oil, or some sort of fossil fuel to get any electricity out of it. If there is some oil still in it, it will eventually run out. Then what? Back to the same problem. Ha! Here is a suggestion on how they can solve their long-term energy problem since we are under the assumption that nobody is delivering gas to them. They need to get some sort of portable power. Get a Yellow Pages. Locate the nearest Hardware store that has portable batteries with built in inverters and AC outlets on them. Probably at the same stop, they'll have Solar Panels that connect to those portable batteries in order to charge and recharge them. Once the place is located, get Rick and a few others to raid it and get the material to the prison. It won't solve all their problems, but it can solve a few things.

Anyway, keep up the good. Bastard. I'll be there supporting this title, as long as you keep surprising the reader.

AA

Thanks for the letter, AA. We'll see where things go with this power generator. Our crew seems to have a lot to deal with before they even get back to figuring out how to turn that thing on.

Dear Mr Kirkman,

My way to becoming a reader of The Walking Dead was pretty long and curvy. I guess it all started with Jubilee (as many things in my life did). About a year ago, when I learned that a Jubilee comic was about to be published in September, my first natural reaction was to scream from joy. The second reaction was to write to a comic-based web-group I used to hang around and ask "Is this Kirkman guy good?" The answers I got were pretty favorable, so I started to think that me and the little mutant firecracker finally got lucky.

Which proved to be true, by the way - after the series was finished, I considered it to have been lacking only two things - a better artist and a longer story. Some time had passed, before I heard about a comic title that sounded kind of strange. So once again I went and asked, "What's The Walking Dead about and who's the writer?"

"It's a great story about people facing an unusual situation, namely zombies", I heard. "And the writer's Robert Kirkman".

That's how I finally became the proud possessor of The Walking Dead №17. And my respect to the man that can write with such a great style both about zombies and killers and about a sharp-tongued mutant sparkcaster grew even greater.

To put it shortly - You're the man.

Regards,
Daniil Iver a. k. a. Salamander

Cool to hear from you. I'm always happy to hear how people came to read this book. It's pretty odd that you came in from JUBILEE but that's fine. You got here and that's what's important. I got a lot of crap for taking that book on. I mean, I'm not a teenage girl and that book wasn't exactly aimed at my usual demographic. I've got to say, though, I had a blast writing that book. Mostly because of Cory Sedlmeier the editor, who after a while pretty much let me run wild with the thing. I recommend the book to anyone who's liked any of my stuff. I think it ended up being a cool little series.

Dear Kirkman,

I have been looking for quite awhile a comic, any comic, to replace Cerebus. Since it had it's 300th issue I have not been able to find anything worth spending my money on. I do not go for the Super Hero genre and I tend to favor black and white. Then my local comic shop guy gave me 3 or 4 titles to check out. The first one that 'stuck' was 100 Bullets. It took time to get my hands on Walking Dead as I later found out it is a hot read. But knowing that it was black and white (and being a Zombie fan) I knew I was going to give it a try.

I am glad I did. I bought the first 3 trades. They were very interesting.

Admittedly, I was thrown for a loop when artists were switched but that was a mild bump-in-the-road. I find that using the human viewpoint is rather compelling. It allows me to think 'How would I react' under these circumstances.

My only criticism is that the pacing is quick. Almost too quick. It tends to not allow what is happening to sink in. By the time I have an opinion or feeling about something we are into the next crises.

At Herschel's farm it may have been more realistic if the whole barn incident came up much later.

It was already starting to get cold and zombie activity waning. More time in the safety of the farm, to give a false sense of security, would have set up the loss of Hershel's kids and Herschel's decline into despair better.

Maybe so, but at the time I just wanted to keep things moving. In hindsight there are plenty of things I would do differently. All in all, though... I LIKE that the book moves at a quick pace.

Also, Thomas should have been on the loose longer. Thomas would have laid low for a bit before making another attack so quickly. As if he was still on that first high from beheading the first two girls and would need to come off of that before attacking again. I think he would revel in his captive prey's uncertainty and misguidance as to who was the killer. Plus it would have been a nice back drop for some Hitchcockian episode were everybody turns on each other.

I know this may sound more negative and positive but, truly, I am enjoying it immensely (not too many comics have you thinking after you stop reading) and I plan on being with you for the entire run

Good luck,
Dawson

Thanks for the kind words.

Dear Storyteller of Warm Fuzzy Tales,

Are they still making this comic?!?! Just kidding. I liked the walking dead character bios. Try to put in 1st and last appearances if ya could please. How bout some maps there, Magellan? I know the prison situation is gonna break soon. Have no clue. Maybe the generator will shed some light.

Brendan Walsh

I'll try to add appearances to the bios soon. That's a good idea. The map seems like a bit more work than I'm willing or able to do at this point. Plus, I don't really like being nailed down to a set area. Knowing the prison is in Georgia, south of Atlanta is enough for me.

Dear Mr Kirkman,

Is it possible to take out a zombie if you repeatedly hit it in the head with a Walking Dead Hardcover?

Thanks,
Paul Shiple

We'll soon find out.

Yo,

Since I started reading the Walking Dead I've become obsessed with zombies. I often dream about what would happen if there really was to be a zombie apocalypse. I've also found myself searching for other zombie comic book series and holding zombie movie nights! So, thanks for everything. I'll send photos when I finally get some of the Walking Dead artwork tattooed on me.

It sucks, it's late August and I've only read up to issue 20 because that's all that's arrived here in Australia! The frustration!

You're getting them about as fast as we do here.

Anyway, the artwork, depth and everything about the Walking Dead rules! It's also refreshing to see a female who's a tough as fuck, rogue zombie killah!

I'm hoping that in the issues to come you will reveal more of what the other parts of the prison look like. I almost wish I could go exploring myself.

x Franca x

Now, you guys have got to stop with this zombie dreaming stuff. I mean, really... it would be a BAD THING for this to happen in real life. You're starting to creep me out. Loonies.

Hello Mr. Kirkman,

I'm just writing to say that last Wednesday was my lucky day. I went to the comic book store and someone brought in their run of The Walking Dead №2-10. Don't ask me why. The owner of the store asked me if I wanted them. I bought them for cover price and read them all in one sitting. I really love the book and I'm going to get the rest of them next week and be up to reading it monthly. I thank Charlie, Cliff and Tony are also doing some great work as well. I love the Day and Dawn of the Dead. But zombie stuff has been sucking lately so I thank you very much for your work on this book and I couldn't agree with you more running zombies SUCK. Thanks for your time.

Cary Shenk

Cool. You keep reading them, we'll keep making them.

Well, that's it for another really long letters column for the Walking Dead. We'll see you in a few weeks or less (yeah, we'll be catching up on the schedule over the next few issues. That's good news, right?)

-Robert Kirkman

NÚMERO 22

SALA DE MONTAJE

con Robert Kirkman

TWD (22)

(1) MICHONNE: "NO HABLABA CON NADIE." ANDREA "TE HE OÍDO."
M: "NO SÉ QUÉ HABRÁS OÍDO."

(2) TYREESE + ~~MICHONNE~~ CAROL.

(3) TYREESE + CAROL.

(4) GLENN + MAGGIE VUELVEN A HURTADILLAS A LA CELDA.

(5) HERSHEL LES ESTÁ ESPERANDO, ALLEN.

(6) RICK — A LA MAÑANA SIGUIENTE. DALE LE QUITA LAS VENDAS.
LORI SIGUE DORMIDA. CANSANCIO POR EL BEBÉ TODO EL TIEMPO.

(7) MOSTRAR LA MANO DE RICK.

(8) REUNIÓN EN LA CAFETERÍA. GENERADOR, LIBROS, ARMERÍA. - NO HAY REUNIÓN — SOLO CHARLAN.

(9) SE VAN. HABLAR CON GLENN. DESPEJAR ZOMBIS DE LAS VALLAS.
CALOR = MÁS OLOR.

(10) ANDREA + DALE ESTRECHAN VÍNCULOS CON BEN + BILLY. ANDREA HIZO ESTA BANDANA.

(11) TYREESE + ANDREA SE PELEAN. VUESTRO PADRE SE VA A PONER BIEN.
ANDREA LLORA "QUIERE ESTAR CON MAMI."
TYREESE SE DISCULPA.

(12) RICK + TYREESE. VOLVER AL PABELLÓN A.

(13) HERSHEL + AXEL SIGUEN CULTIVANDO.

(14) GLENN + BILLY DESPEJAN LAS VALLAS.

(15) LORI + CAROL CON LOS CRÍOS CUIDANDO DE ELLOS.

(16) RICK + TYREESE CHARLANDO.

(17) VEN A GLENN PIDIENDO AYUDA.

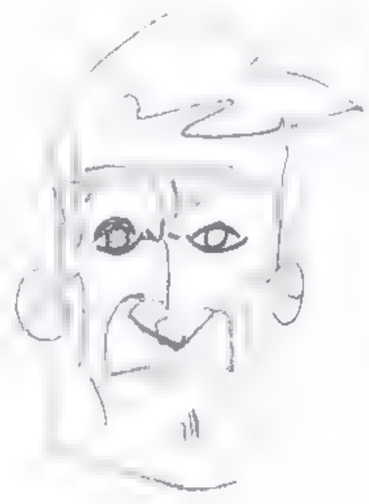
(18) SIGUEN CHARLANDO.

(19) SE VAN CALENTANDO.

(20) TODOS MIRANDO.

(21) RICK + TYREESE DISCUTEN.

(22) TYREESE LE PEGA UN PUÑETAZO A RICK.



Bueno, mi objetivo SIEMPRE fue llegar a un punto en el que la serie centrara toda la atención sobre los humanos y que los zombis apenas necesitaran aparecer. Hago hincapié en "necesitaran", ¡jamás quise que el cómic fuera aburrido! Pero tío, para el cómic 22 ya estaba haciendo números que eran directamente telenovelas. ¡BIEN HECHO!

Es extraño cómo estas entradas me hacen releer mi antiguo trabajo y decir, "¿Que hice qué? Guau. ¡Mola!" A ver, os prometo que he releído esta serie múltiples veces mientras la escribía. Solía estar muy versado en este mundo. Lo cierto es que tras terminar la serie (hace ya más de DOS AÑOS, dios.) liberé el espacio en mi cerebro de toda esa info. Mantenerlo todo, durante tanto tiempo, todos esos giros inesperados y cómo habían afectado a los personajes supervivientes era muy agotador. Fue un gran alivio terminar y liberar esa enorme parte de mi mente que había estado dedicada a THE WALKING DEAD durante todos aquellos años.

Pero eso me ha llevado a olvidar muchas cosas durante los últimos dos años.

Cosa que mola porque hace que todo sea en cierta medida interesante mientras repaso estos números. Pero creedme, me acuerdo a grandes rasgos de TODO, pero los detalles, los detalles a veces son muy nuevos.

Veréis en mi trama de la página anterior que dibujé una cabecita absurda. No tiene ningún sentido. Significa que me distraje o que alguien me llamó por teléfono mientras planeaba la trama. A veces hacía garabatos así para ver si aún sabía dibujar. Veréis más dibujos así a medida que avancemos.

Hablando de dibujos, echad un vistazo en la parte inferior derecha, es mi diseño de portada para el número 26. Escribía el número 22, mientras diseñaba la portada para el 26, esa era la antelación con la que tenían que hacerse las portadas. No diseñé muchas de ellas, pero de vez en cuando lo hacía.

Y HALA, este número cambió un montón de la trama. Vamos a ello.

NOTAS DE PÁGINA:

1-5: Todo esto fue más o menos según lo planeado. Creo que tenía una idea muy clara de lo que quería hacer en este número (o creí que así era), e hice la trama a toda prisa, esa es posiblemente la razón por la que cambió tanto en la etapa de guion. Sabía lo que sería "Tyreese y Carol" de las páginas 2 & 3, y "Hershel, les está esperando, Allen" era la abreviatura para, "Hershel iba a regañarlos por lo de Allen".

6-7: Originalmente, esta parte iba a ser en la celda de Rick, con Lori despertándose en lugar de Andrea.

8: No hay reunión en la cafetería. A estas alturas, había decidido añadir la trama de los intentos de suicidio de Carol. Por lo que tenía que empezar a desarrollarla aquí.

9: "Andrea hizo esta bandana". Toda la trama de hacer ropas de Andrea empezó a caerse con rapidez.

10: Esta escena se cambió por la de Otis y se movió.

11: Mi estúpido cerebro, después de escribir Andrea refiriéndome a Andrea en la página 10, está claro que pone Andrea en vez de Carol solo una página después. Pero se suponía que iba a ser una discusión por su ruptura. Al final... no me pareció que fuera necesario.

12: Esta escena se eliminó. Mucho de esto dejó espacio para la escena de Lori/Michonne, cosa que estuvo muy bien.

13: Esta parte se quedó, pero se adelantó, Y se amplió a una escena para desarrollar el personaje de Axel.

14: Vaya... se le iba a dedicar MUCHO TIEMPO a despejar las vallas en este número. Dios. Menos mal que eso se cambió.

15-16: Así que todo esto se eliminó por la escena en la que Rick y Lori encuentran a Carol después de que se cortara las venas. A todos los fans de la serie de TV probablemente les sorprendió lo distinta que es la Carol del cómic a la Carol de la serie de TV. Esto ya se ha sido objeto de largos debates, no perderé mucho tiempo aquí hablando de la serie de TV. Esta trama de Carol se la dieron a Beth en la temporada 2 de la serie. En ocasiones todo se mezclaba mucho en la serie.

Lo que pasó fue que este número estaba llegando a la gran pelea entre Rick y Tyreese. Sabía que se iban a pelear por el trato que le dio Tyreese a Carol, y en cierto momento, no me pareció suficiente que llegaran a las manos. Así que la pobre Carol tuvo que hacer algo extremo. Lo cual es un ejemplo perfecto de cómo un escritor masculino utiliza acontecimientos trágicos que le pasan a un personaje femenino para desarrollar la trama del personaje masculino. Algo de lo que hay que ser consciente si eres un escritor masculino.

En mi defensa, ha habido UN MONTÓN de veces durante el trascurso de la serie en las que le ocurren cosas horribles a personajes masculinos para impulsar las tramas de personajes femeninos, así que soy un escritor explotador que da igualdad de oportunidades. Lo digo muy en serio... les han ocurrido cosas terribles literalmente a todos los personajes de esta serie. ¿Por qué os gustó tanto esta serie? Oh... eso es lo que hace que sea un buen drama... eh.

20: Claramente, opté por algo más solitario para la pelea de Rick/Tyreese.

22: ¿Qué os parece ESO como final abierto? ¡Tyreese le pega un puñetazo a Rick! Más información sobre este final de doble página en el próximo número. ¡Ya lo veréis!

PORTADA
CHARLIE ADLARD
COLORES DAVE STEWART

“¡¡NO soy un asesino!!”

DAVID FINCH

TONY MOORE

JULIAN TOTINO TEDESCO

NÚMERO 23

¡DISPONIBLE 15 DE SEPTIEMBRE, 2021!

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